How To: Import Your Images to Windows Movie Maker

Read all directions before beginning!!

1. Plug your USB drive into the laptop

2. Open Windows Movie Maker (WMM)

3. In the top left hand corner of WMM click on "Import Media"

4. A new screen will pop up

5. In the "folders" menu of the new screen click on "my computer"

6. In the right hand window of the new screen you should see all the files and folders from "my computer" find your USB drive

7. Click on the folder in your USB drive where your claymation stills are

8. Choose the first photo of your claymation images by clicking on it

9. Do not click on anything else and scroll to your last claymation picture

10. Press the "Shift" key and click on your last image

11. All of your claymation images should now be highlighted

12. Click "Import"

13. Your images should appear in the screen above the timeline in WMM

How To: Begin Editing Your Claymation Movie

Read all directions before beginning!!

1.Now you should have all of your images in the window above the timeline in Windows Movie Maker (WMM). This is like a holding station for images. Consider your timeline as the box for your "team" and your are the "team captain." The images in the window above the timeline are the potential teammates for your team. You get to pick from these images. Most likely, you want ALL of them.

2. Before you pick any images for your timeline, you want to tell WMM for how long you want it to stay on each picture. You can do this by:
>   a. Click on "Tools" at the top of WMM
>   b. Scroll to "Options"
>   c. Click on the "Advanced" tab
>   d. For "picture duration" you probably want the fastest setting. This is 0.125 seconds. You can either type this in, or use the toggle buttons to get down to that number.
>   e. "Transition duration" should read 0.25 seconds
>   f. Leave everything else alone, and click on "OK"

3. Now you want to move your images to your timeline.

a. Choose the first photo of your claymation photos by clicking on it

b. Do not click on anything else and scroll to your last claymation picture

c. Press the "Shift" key and click on your last image

d. All of your claymation images should now be highlighted

e. Click on your first claymation image and drag your mouse down to the "Video" portion of the timeline and let go

f. Wait

g. Your images should appear in your timeline!

4. Now, you need to save

a. Click on "File" from the WMM top menu

b. Scroll down to "Save Project As"

c. A pop-up screen will appear

d. In the pop-up screen's folder's window scroll and click on "My Computer"

e. Find your USB drive and the folder with your Claymation stills and click to open it

f. In the "File Name" bar type in the TITLE OF YOUR CLAYMATION

g. Click "Save"

5. Watch your claymation

a. In the large window above the timeline bar click on the "play" button (it is a circle with a triangle in it)

b. Your claymation should play

6. If your claymation doesn't move too fast, then you are done with this step, and you are ready to move on to "Importing Royalty Free Music For Your Claymation."

7. *If your claymation moves too fast:*

a. Choose the first photo of your claymation photos in your timeline by clicking on it

b. Do not click on anything else and scroll to your last claymation picture in your timeline

c. Press the "Shift" key and click on your last image

d. All of your claymation images should now be highlighted

e. Press "delete" on your keyboard

f. Wait

g. Your pictures are gone from your timeline

h. Click on "Tools" at the top of WMM

i. Scroll to "Options"

j. Click on the "Advanced" tab

k. For "picture duration" you want to make the number of seconds LONGER. This will cause your claymation to slow down. I suggest upping it to: .250 seconds. You can either type this in, or use the toggle buttons to get down to that number.

l. "Transition duration" should read 0.25 seconds

m. Leave everything else alone, and click on "OK"

n. Repeat steps 3-4.

o. Play your claymation video. It should now be moving more slowly.

How To Add Your Music to Your Claymation

Read all directions before beginning!!

1. Open your claymation in Windows Movie Maker (WMM)

2. On the left-hand side, under the "Tasks" menu, look under "Import" and click on "Audio or Music"

3. A pop-up menu will appear

4. Scroll the folders window of the pop-up screen and click on "My Computer"

5. Scroll to find your USB drive, click to open, scroll to find your Claymation folder and double click

6. Find your music

7. Click the title of your music

8. Click "Import"

9. Wait

11. Your music file should now appear in the top of imported media portion of WMM (just above the timeline)

12. Click on your music file to highlight it

13. Drag your music file to the "Audio/Music" portion of your timeline and let go

14. Now your music should appear.

15. You can drag your music around the timeline to place it exactly where you want it. You can also shorten the music, by click on the end of the music in your timeline and toggling about.